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SEGA®

SEGA SATURN™

SEGA SPORTS™

DAYTONA® USA CHAMPIONSHIP CIRCUIT EDITION™

SEGA SATURN OFFICIAL SEGA SEAL OF QUALITY EXCLUSIVE

KIDS TO ADULTS™ K-A CONTENT RATED BY ESRB

81213

WARNINGS

READ BEFORE USING YOUR SEGA VIDEO GAME SYSTEM

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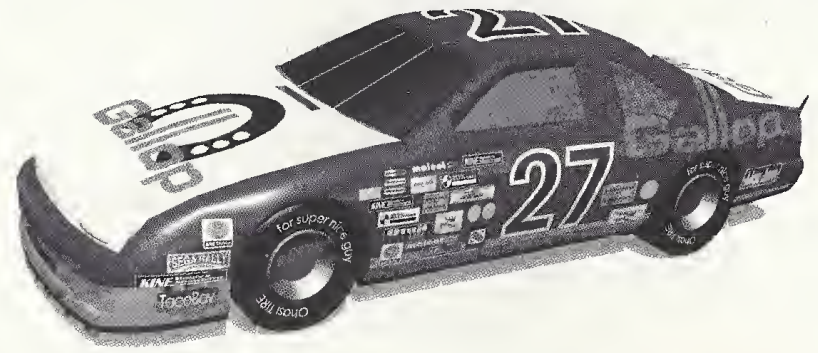


Starting Up

1. Set up your Sego Soturn system os described in its instruction monuol. Plug in Control Pod 1. For two-ployer gomes, plug in Control Pod 2.

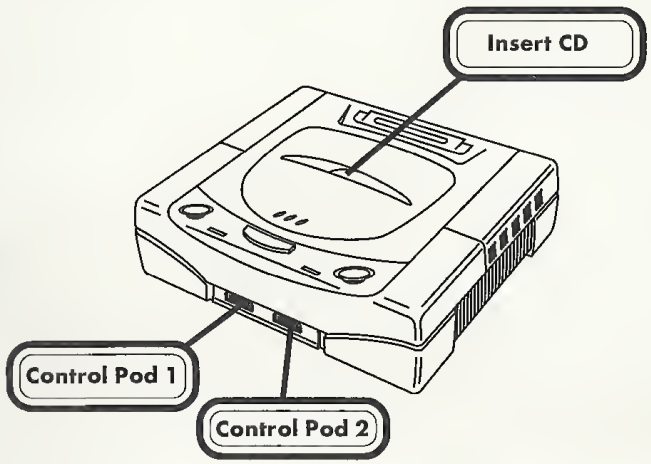
   Note: *Daytono® USA Chompionship Circuit Edition™* is for one to two ployers.

2. Ploce the *Doytono USA Chompionship Circuit Edition* disc, lobel side up, in the well of the CD tray and close the lid.

3. Turn on the TV or monitor ond the Sego Soturn. The Sega Saturn logo appears on screen. If nothing oppeors, turn the system off ond moke sure it is set up correctly before turning it on ogoin.

4. If you wish to stop o gome in progress ond return to the on-screen Control ponel, simultoneously press Buttons A, B, C ond Stort on the Sego Soturn Control Pod. When the gome Title screen oppeors press again to go to the on-screen Control ponel.

Important: Your Sego Soturn CD contoins o security code thot ollows the disc to be read. Be sure to keep the disc cleon ond hondle it corefully. If your Sega Soturn system hos trouble reoding the disc, remove the disc ond wipe it corefully, storting from the center of the disc ond wiping stroight out toword the edge.



One Lap to Go...

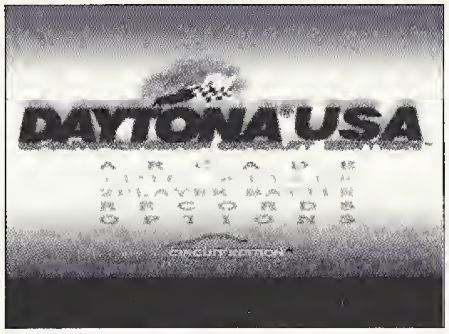
Just one more driver to get past and you'll be in the clear. You can almost feel the championship trophy in your hands. However, you know this last driver is your greatest challenge in the race. It isn't going to be easy to beat him.

Who is this guy anyway? You've been neck and neck with him since the hairpin turn on the sixth lap. You pull ahead a bit as you both take the second curve, but he has the inside lane and winds up in front as you come out into the straightaway. Let him think he's got the lead permanently. You still have a few tricks you've been saving.

You both approach the final curve, a hairpin turn which will flip your machine if you take it too fast. You let go of the accelerator and begin pressing the brakes. He brakes and heads high on the curve. Now's your chance! You're moving slower but you've got the inside track. As you come out of the curve he's still slightly ahead but there's no way he can beat you in the straightaway. It's a simple question of power, and you've got more. You gun the engine and cross the finish line in record time.

Getting Started

After the Sega™, Sega Sports™ and Daytona Properties® logos, a demo of the game appears. Press Start at any time to bring up the Title screen. From the Title screen press Start to forward to the Mode Select screen.



Arcade

Battle the pack in your bid to win the Daytona Championship. Better be ready to gun for the finish line, 'cause the other drivers are!

Time Attack

Perfect your driving skills with the Time Attack mode. It's just you, your machine and the road for as many laps as you want.

2Player Battle

Take on a friend for two-player racing excitement. Don't expect your friend to be any friendlier than the computer-controlled drivers in Arcade Mode—there's only one winner here. Make sure a second Control Pad is plugged in, otherwise you can't access this mode.

Records

Check out the high scores for the Time Attack and Arcade modes.

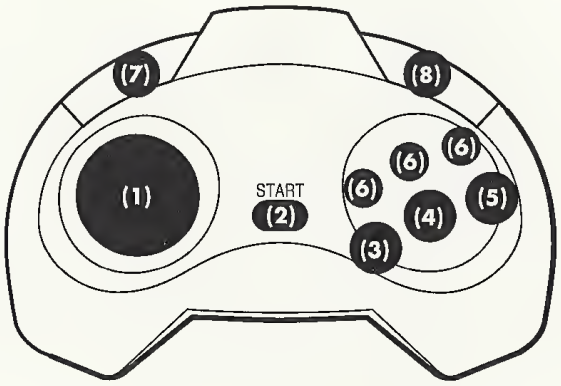
Options

Change game features in Options to suit your tastes.

Press the D-Pad UP or DOWN to highlight and Button A or C to select.

Take Control!

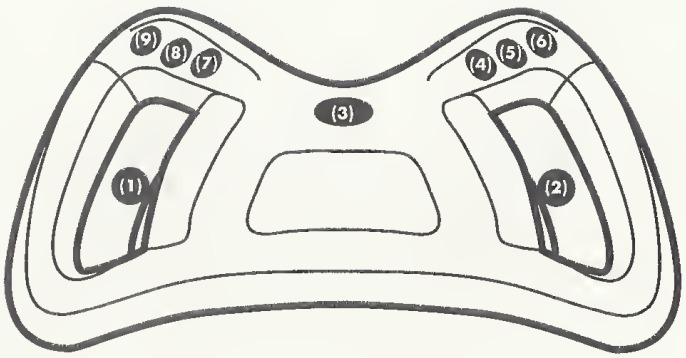
Sega Saturn Control Pad™



Control	Pre-Race	During Race
(1) D-Pad LEFT/RIGHT	Changes option settings	Guides car
(1) D-Pad UP/DOWN	Highlights options	Nat used
(2) Start	Farwards ta Made Select	Pauses/resumes play
(3) Buttan A	Makes selections	Brakes car
(4) Button B	Cancels selectians	Accelerates car
(5) Buttan C	Makes selections	Brakes car
(6) Buttons, X, Y, Z	Nat used	Widens view (Buttan X)
		Magnifies view (Buttan Y)
		Widens view (Button Z)
(7) Button L	Not used	Shifts gear dawn (manual transmission)
(8) Buttan R	Not used	Shifts gear up (manual transmission)

Note: These are the default settings for the game. Control functions can be changed in Key Config in the Options screen (see page 14).

Sega Saturn Arcade Racer™

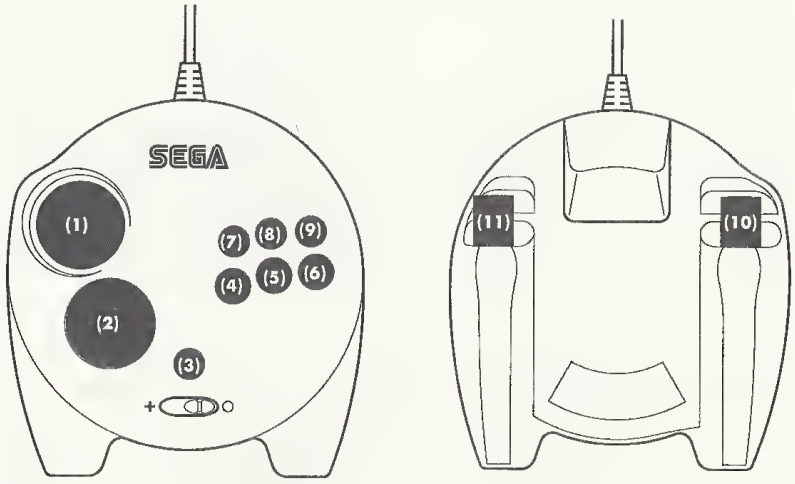


Control	Pre-Race	During Race
Steering Wheel	Chonges option settings	Guides cor
(1) Butterfly Shift (Left)	Highlights aptians	Shifts geor down (manual transmissian)
(2) Butterfly Shift (Right)	Highlights options	Shifts gear up
(3) Start	Forwords to Made Select	Pouses/resumes ploy
(4) Buttan A	Makes selections	Widens view
(5) Button B	Concels selectians	Accelerotes cor
(6) Button C	Makes selections	Accelerotes car
(7) Button X	Nat used	Magnifies view
(8) Buttan Y	Nat used	Brakes car
(9) Button Z	Nat used	Brokes cor

Note: These are the default settings far the game. Control functians can be changed in Key Config in the Options screen (see page 14). ,

Saturn 3D Control Pad™

Analog Thumb Pad Mode ("O Mode")



Control	Pre-Race	During Race
(1) Anolog Thumb Pod	Changes optian settings Highlights options	Guides car
(2) D-Pod LEFT/RIGHT	Chonges optian settings	Not used
(2) D-Pod UP/DOWN	Highlights options	Nat used
(3) Stort	Forwords ta Made Select	Pouses/resumes ploy
(4) Button A	Mokes selections	Magnifies View
(5) Buttan B	Concels selections	Shifts gear down (manual transmissian)
(6) Buttan C	Makes selections	Shifts geor dawn
(7) Buttans X	Not used	Widens view
(8) Button Y	Nat used	Shifts geor up (manual transmission)
(9) Buttan Z	Not used	Shifts geor up
(10) Trigger L	Nat used	Brokes cor
(11) Trigger R	Not used	Accelerotes cor

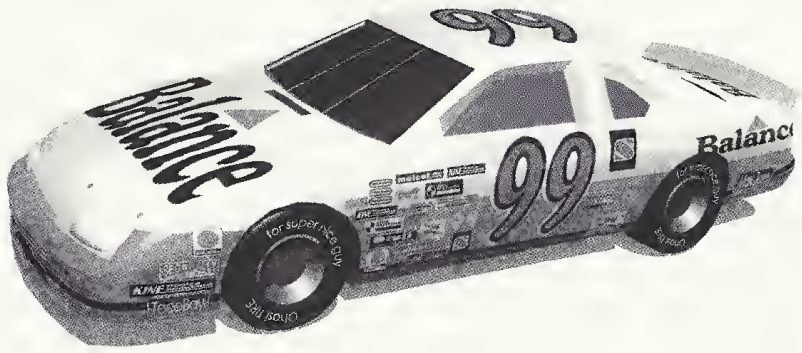
Note: These are the default settings far the game. Control functions can be changed in Key Config in the Optians screen (see page 14).

Manual D-Pad Mode ("+ Mode")

Control	Pre-Race	During Race
(1) Anolog Thumb Pod	Not used	Not used
(2) D-Pod LEFT/RIGHT	Chonges option settings	Guides cor
(2) D-Pod UP/DOWN	Highlights options	Not used
(3) Stort	Forwords to Mode Select	Pouses/resumes ploy
(4) Button A	Mokes selections	Brokes cor
(5) Button B	Concels selections	Accelerotes cor
(6) Button C	Mokes selections	Brokes cor
Button X	Not used	Widens view
Button Y	Not used	Mognifies view
Button Z	Not used	Widens view
Trigger L	Not used	Shifts geor down
Trigger R	Not used	Shifts geor up

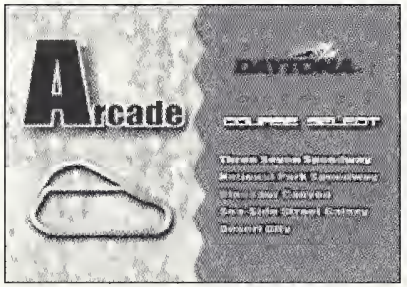
manual transmissian

Note: These are the default settings far the game. Cantral functians can be changed in Key Canfig in the Optians screen (see page 14).

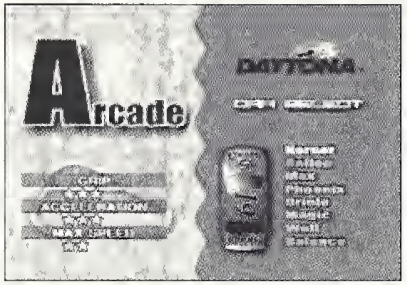


Daytona Modes

Arcade



Fram the Caurse Select screen, chaase where yau'll take an the pack af secand bests. Press the D-Pad UP ar DOWN and Buttan A ar C ta select.



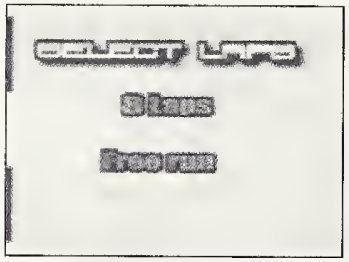
After yau select the caurse, chaase yaur racer. Press the D-Pad UP ar DOWN and Buttan A ar C ta select. Da the same far AT (Autamatic Transmissian) ar MT (Manual Transmissian). It is suggested yau start play using the Autamatic Transmissian. The AT gives yau time ta get used ta the basic cantrals and caurse layauts. Select the MT type after yau have raced several times.

Time Attack

In Time Attack, select the caurse as yau wauld in Arcade Made (see abave). Bath the fastest lap and best time far the caurse are listed. Na daubt there will be new times listed after yau finish the caurse and access this screen the next time araund, right?

Again, as in Arcade Made, select the machine and transmissian type which will lead yau ta victary (abave).

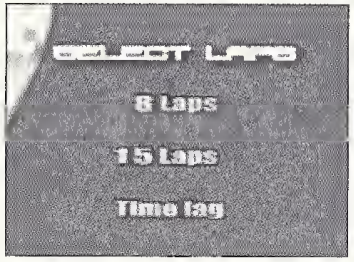
Choose the length of your run. In FREE RUN you race as many laps os desired. Press the D-Pad UP or DOWN ond Button A or C to highlight.



To leave a FREE RUN roce, access the Pause screen (see page 16).

2Player Battle

After challenging your friend, get ready for some fast-paced racing! Player 1 selects the course as in Arcade mode (see previous page). Select cars and transmission types ot the same time (see previous poge). The some car can be chosen by both ployers if desired.



After selecting, Player 1 selects the length of the race, 8 or 15 lops. Alternatively, he or she can select a Time Lag for a head start on Ployer 2. Press the D-Pad UP or DOWN to set the delay time, and Button A or C to select.

When a Time Lag race is selected, Player 1 then selects the amount of time he or she starts before Player 2. Select from 1–9 seconds. Press the D-Pod UP or DOWN and Button A or C to select.

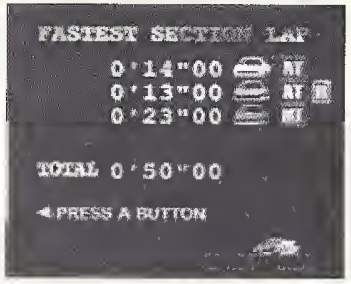
When an 8 or 15 lap race is selected, you can select to deloy the start of one of the players. Press and hold the D-Button UP to delay the start of Player 1, or DOWN to deloy the start of Player 2. The number indicates how many seconds the Ployer is delayed. Press Start or Button A or C to confirm. Next, set the Car Boost option. Press the D-Button UP or DOWN to highlight ON or OFF. Select ON to give a boost to the engine (ond thus the speed) of the slower car in the race. Press Button A or C to confirm.

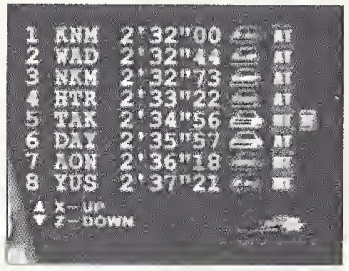
Records

The second best feeling after setting a top time for a course is seeing your run listed in the record book. Press the D-Pad UP or DOWN to toggle between Arcode and Time Attack top scores. The exomple below helps illustrate how to access o record.

Let's say you just ran a Grond Prix race in Dinosaur Canyon in the Arcade Mode. If Arcade is not already highlighted, press the D-Pad UP or DOWN to do so. Next press the D-Pad RIGHT to access the courses column, ond press UP or DOWN until Dinosaur Canyon is highlighted. Press the D-Pad RIGHT agoin to access the Game Mode type column, and UP or DOWN until Grand Prix is highlighted. Press Button X to scroll down ond Button Z to scroll up the list of top scores.

For Time Attack courses, press Button A to access the list of fastest section times. When you finish reviewing, press Button A to return to the course times.

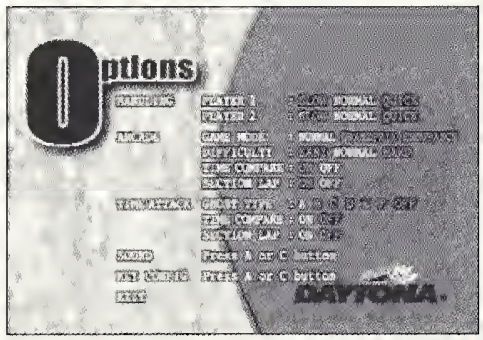




The cor and transmission types are listed on the screen. Next to them ore the record setters and their times for the race. An R indicotes that the record setter ran the course bockwords.

Options

Press the D-Pod UP or DOWN to highlight on option. Unless otherwise noted, press the D-Pod LEFT or RIGHT to chonge the aption setting.



Handling

(SLOW, NORMAL, QUICK)
Select how quickly yaur mochine responds to the gome controls.

Arcade

Game Mode (NORMAL, GRAND PRIX, ENDURANCE)
Choose the length of the race with this setting. The number of laps will vory according to the course.

Difficulty (EASY, NORMAL, HARD)
The more difficult the gome, the less time you are given to complete the lap section, and the more skilled yaur opponents are.

Time Compare (ON, OFF)
Select ON ta have the difference between your current time ond the lap's best time displayed at the end of the lap sectian.

Section Lap (ON, OFF)
When this option is enobled, the Sectian Lop times ore displayed on the gome screen (see page 17).

Time Attack

Ghost Type (A—F, OFF)
Use the Ghost Type option to help you become fomilior with the loyout af the courses.

When this option is enobled, should you finish in the top five of the roce, your roce is stored ofter you enter your initiols an the Records screen. The next time you roce the some course, on imoge of your cor rocing the previous record-setting roce oppeors. Wotch where the image goes! You con get o good ideo of where to roce, ond where to avoid.

Eoch time someone sets o top five record, the ghast imoge of thot roce appeors the next time the some course is raced (be sure thot the Ghost Type option is enobled).

The oppeoronce of the ghost cor depends on the setting selected.

Note: When the power to the Sego Soturn is turned OFF, the Ghost Type doto is erosed. You con sove Ghost Type doto with the use of o Sego Soturn Backup™ cortridge (sold seporotely).

Time Compare
Refer to the Arcode Mode option for a description (see poge 12).

Section Lap
Refer to the Arcode Mode option for a description (see poge 12).

Sound

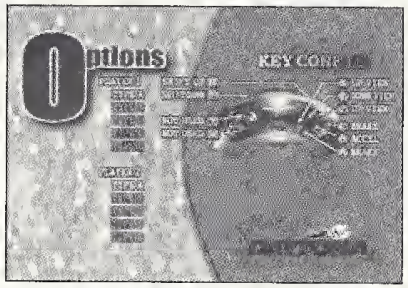
Press Button A or C to occess this option.

From the Options Sound screen you con test or select the background music (BGM) ond sound effects (S.E.) trocks. Press the D-Pod LEFT or RIGHT to chonge the settings far the sound options.

Sound Mode	Select either STEREO or MONO.
BGM Volume	Choose o volume level from 1–7, or select OFF for no background music.
BGM Select	Set the background music for eoch course.
BGM Test	Use this option to play ony of the background music trocks. Press Button A or C to ploy the track ond Button B to stop the track.
S.E. Test	Select o trock os you would in BGM Test.

Key Config

Pick the control configurotion for your Control Pod. There ore five types. Press the D-Pod UP or DOWN to highlight. Press Button A, B or C or Start to return to the moin Options screen.



Exit

Press Button A or C or Start to return to the Mode Select screen.

The Race is On!

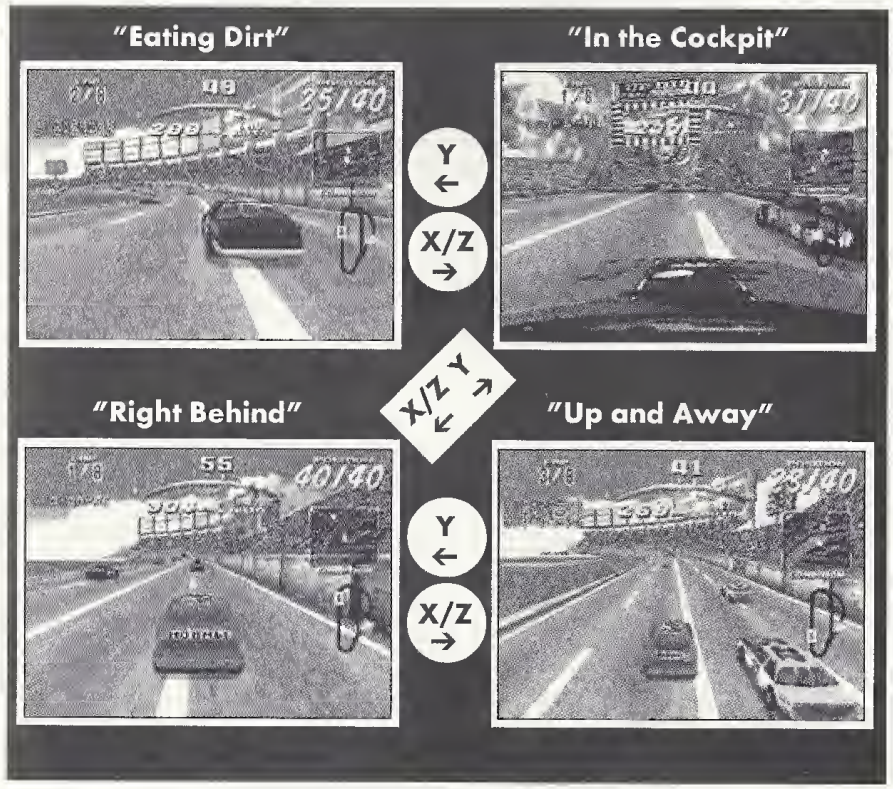
During the roce, you'll need to poss the stort line in the time ollotted or the race is over for you. Any additional time you still hove when you poss the stort line is odded to the next lop.

You need to wotch your bock ond sides for your foes, who hove o nosty habit of turning up the heot and bumping you oround to see if you con hondle the pressure. The tight turns ond hoirpin curves that send your cor spinning ond flipping should you hit the woll ore even more dongerous.

Refer to Toke Control! on poges 5–8 for o list of the defoult controls for the gome. Control functions con be chonged in Key Config on the Options screen (see obove).

Racing View

There ore four gome screen views you con select while rocing. The more you press Button Y, the more the gome view "zooms in" on your mochine. Press Button X or Z repeotedly to "zoom owoy" from the car.



Note: The controls listed above for changing the game view ore for the Sega Soturn Control Pod. Pleose refer to page 6 for Arcade Rocer and poges 7–8 for 3D Control Pad controls.

Pausing the Game

Press Start during gome ploy to pouse the gome. EXIT? then oppeors. You then hove one of three choices:

YES to quit the gome ond return to the Title screen

NO to resume the gome

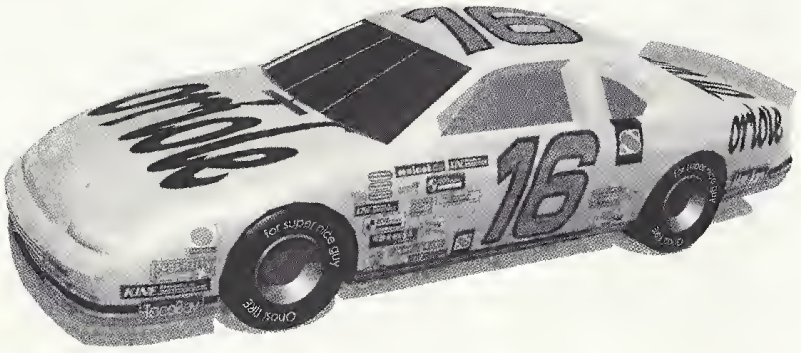
RESTART to stort ogoin from the beginning of the race

Press the D-Pod UP or DOWN to highlight ond Start to moke your selection.

The Pit

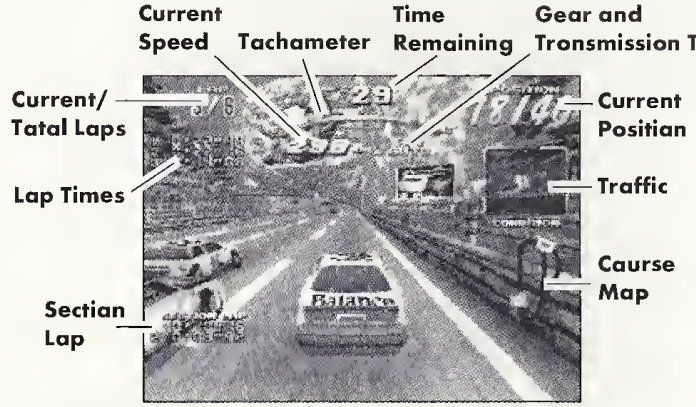
If you hove been coreening off cors and wolls you might wont to head to the Pit, where your crew is woiting to moke repairs. The locotion of the Pit depends on the course you ore rocing. Heod in ond your crew tokes core of the rest.

When the crew is finished, you con stort rocing ogoin.



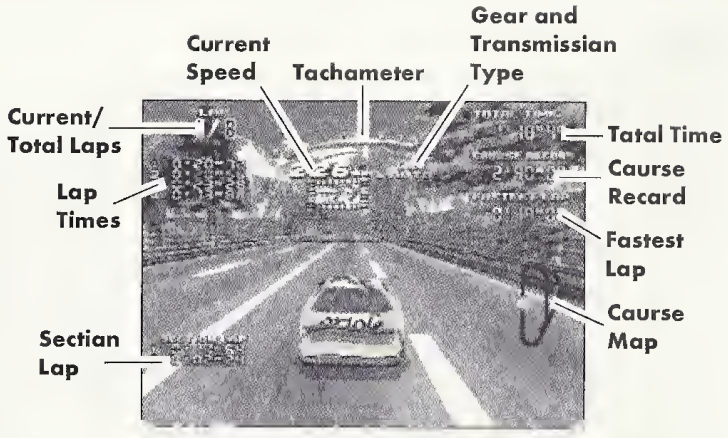
Game Screens

Arcade



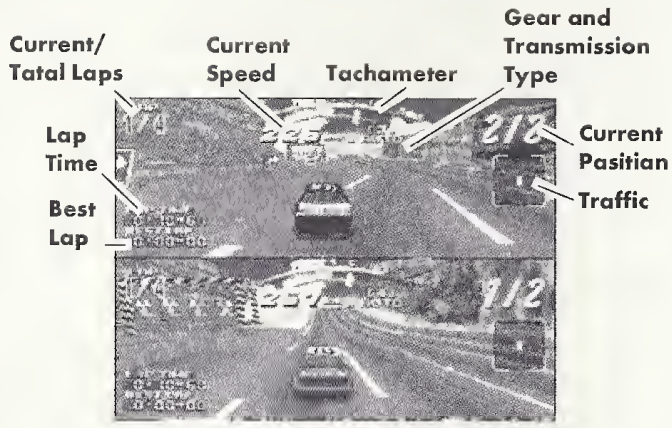
Time Remaining
The time remoining for the lop.
Tachameter
This registers the rpm's for your cor's engine. In monuol tronsmission gomes, shift up when the needle is in the yellow for best results.
Current/Tatal Laps
The current lop you ore rocing ond the totol number of lops for the roce.
Lap Times
These ore the lop times for the current roce.
Sectian Lap
The times for the sections of the current lop.
Current Speed
Your cor's speed in mph.
Gear and Transmissian Type
Your cor's current geor, ond tronsmission type.
Current Pasitian
Your ronk in the pock.
Traffic
This window registers opponents in your cor's vicinity. It is useful in helping you block opponents creeping up from behind. Use it to look for openings when the rood gets crowded.
Caurse Map
Your cor (noted "P" for ployer) ond the cor currently in first ploce oppeor on this mop. When you poss the first ploce cor, the "1" designotion chonges to o "2".

Time Attack



Tachameter
This registers the rpm's for your cor's engine. In monual transmission games, shift up when the needle is in the yellow for best results.
Current Speed
Your cor's speed in mph.
Current/Tatal Laps
The current lap you are racing ond the total number of laps for the race.
Lap Times
These are the lap times for the current roce.
Sectian Lap
The times for the sections of the current lap.
Gear and Transmissian Type
Your cor's current gear, and tronsmission type.
Total Time
The elapsed time in the race so for.
Caurse Recard
The course record to dote.
Fastest Lap
The fostest lap for the course to date.
Caurse Map
Your cor (noted "P" for player) oppears on the mop of the course.

2Player Battle



Current Speed
Your cor's speed in mph.
Current/Tatal Laps
The current lop you are racing and the total number of lops for the race.
Lap Time
This is the lap time for the current race.
Best Lap
This is the time for the fastest lap to dote.
Tachameter
This registers the rpms for your car's engine. In manual transmission games, shift up when the needle is in the yellow for best results.
Gear and Transmissian Type
Your cor's current geor, and transmission type.
Current Pasitian
Your rank in the pock.
Traffic
This window registers opponents in your car's vicinity. It is useful in helping you block opponents creeping up from behind. Use it to look for openings when the road gets crowded.

Daytona Courses

Three Seven Speedway

This is o good course to race when leorning to ploy. It hos few curves ond long stroightowoys, giving you o chonce to concentrote on leorning the controls. The hoirpin turn ot the end is o bit tricky, so toke it eosy or you'll be seeing the caurse upside-down.

National Park Speedway

At this pork, you foce o number of chollenges. The good news is that there ore not too mony other drivers; the bod news is thot they ore reolly good. In oddition to the drivers, you foce severol shorp turns. About 1/3 of the woy through, you need to veer to the right or you'll run right into the woll. Slippery embonkments odd to the fun.

Dinosaur Canyon

They've got everything out in the desert ot this trock: tunnels, tight curves, ond o great view of noturol rock farmations. Don't be distrocted by the scenery though, os you need all your concentrotion to get through this course. Toke core ot the hoirpin ond the curve right before the Stort/Finish Line. In both ploces there oppeors to be enough lond even for high-speed turns. However...

Sea-side Street Galaxy

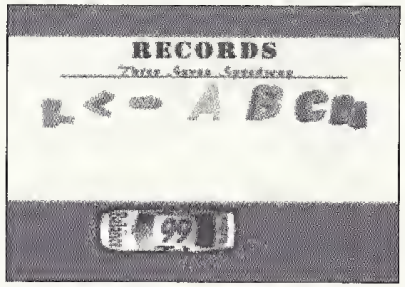
This is orguobly the mast chollenging course in the gome. You need to poy ottention to direction signs ond oct quickly to stoy on torget. Try this one out slowly the first few times to get on idea of the course run. Mast of the curves require very low speeds.

Desert City

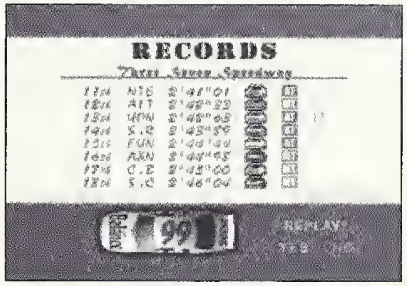
It's o nice doy in Desert City for o roce, with cleor skies ond o dry rood. But don't let the course fool you. Towords the start af the roce is long brick woll followed by o wicked left turn. Toke it eosy olong this entire stretch. If you heod to the pit moke sure you ore for enough left, well oway from the rood divider.

Top Score

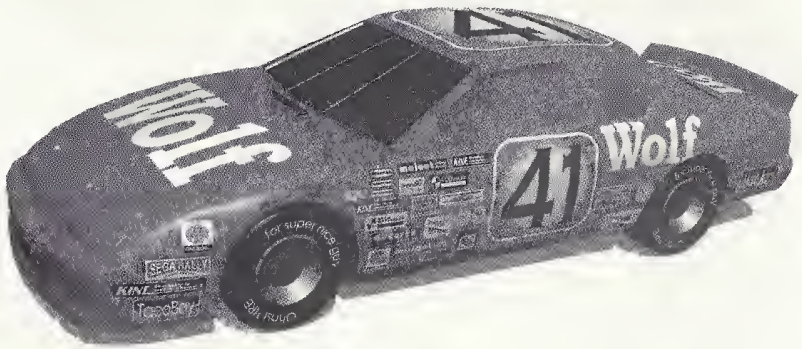
Did you have a fast run? Congrotulations! Add your initiols ta the Daytana top scores list. Here's how:



- D-Pod LEFT ar RIGHT ta highlight o letter
- Button A or C to select o letter
- Button B to deselect o letter
- Button A ar C when END is highlighted or Stort to enter your initiols into the record book



After entering your initiols, check out the Result screen. Here the fastest times for the caurse ore listed. Replay your roce and relive the glary by pressing the D-Pad LEFT ta highlight YES ond press Button A or C. Alternotively, select NO to bring up the Mode Select screen.



From the Veteran

- If you are hoving trouble in Arcode mode, use Time Attock mode ta perfect your driving. Try Arcade mode once yau feel camfortoble with the course and roce ogoinst the competition.

- The competition is tough, but your biggest concern is the wolls which line the course. Even if you hove to slow down ta o crowl to make it around the curve, you con make up lost time on the straightoway. It's harder to moke up lost time ofter you crosh.

- There ore severol ways to toke o curve. Three woys ore listed below. Use them seporotely or in combinatian. Experiment to discover which works best in different situotions.

  - Releose the button used for occelerotion
  - Top the button used for brakes
  - Downshift (monual tronsmission only)

- Wotch the ghost cor imoge in Time Attock mode to get on ideo af where the best parts of the trock ond the tight spots ore.

Credits

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Special Note
Vocals far "SONS OF ANGELS" and "THE AMERICAN DREAM" performed by Eric Martin*
Lyrics for "SONS OF ANGELS" and "THE AMERICAN DREAM" performed by Eric Martin and Andre Pessis

*Eric Martin appears courtesy of Atlantic Recording Corporation.

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1-800-USA-SEGA

To receive Canadian warranty service, call the Sega Canadian Consumer Service Department at: 1-800-872-7342

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